Minnesota Scholars of Distinction in Theater Arts Scenic Design Rubric

Evaluators will use this rubric as they evaluate applicant showcase presentations, materials, and interviews.

	Level 4 – Exemplary	Level 3 – Excellent	Level 2 – Good	Level 1 – Emerging
Set Model	Artfully and accurately constructed color	Well-constructed color model of a set built to	Model of a set built for a specific play.	Poorly constructed model.
A color set model for a specific play, created to scale.	model of a set built to scale for a specific play.	scale for a specific play.		
Renderings/Sketches	Excellent drawings that clearly show scenic	Fine drawings that show scenic design	Acceptable drawings that suggest a design	Ineffective drawings that do not clearly
Created to scale.	design elements for a specific play.	elements for a specific play.	plan for a specific play.	relate to the model or the play.
Floor Plans and Elevations	Detailed floor plan and elevations clearly dimensioned and	Floor plans and elevations drawn to scale for a specific play.	Floor plans and elevations submitted for a specific play.	Partially finished floor plans and elevations are not clearly drawn for a
Created to scale.	carefully drawn to scale for a specific play.			specific play.

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Research Journal and	Well-articulated	Clear statement of	Statement of artistic	Artistic vision unclear.
Support Materials Written journal	statement of artistic vision.	artistic vision.	vision.	
including artistic vision, analysis of the selected play, research materials and notes, and visual elements including photos of source ideas	Insightful script analysis shows how the design clearly reinforces the themes and ideas of the play.	Careful script analysis shows how the design reinforces the themes and ideas of the play.	Some script analysis in terms of design.	Limited script analysis.
and visual metaphors.	Comprehensive research materials that include historical and cultural elements that affect the scenic design.	Good research materials including historical and cultural elements that affect the scenic design.	Research materials include scattered historical and cultural references that affect the scenic design.	Lacks research materials.
Interview Discuss your design	Insightful discussion of involvement and goals in theater.	Good discussion of involvement and goals in theater.	Some ability to discuss involvement and goals in theater.	Limited discussion of involvement and goals in theater.
process and choices, and your artistic vision and goals. Reflect on past and present theatrical experiences,	Well-articulated description of artistic vision and process.	Fine description of artistic vision and process.	Describes artistic vision and process.	Does not describe artistic vision or process.
and articulate goals for the future.	Responds with creative ingenuity to questions.	Responds clearly to questions.	Responds to questions.	Does not respond clearly to questions.